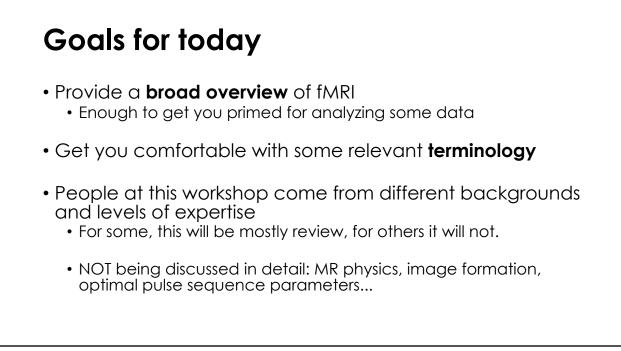
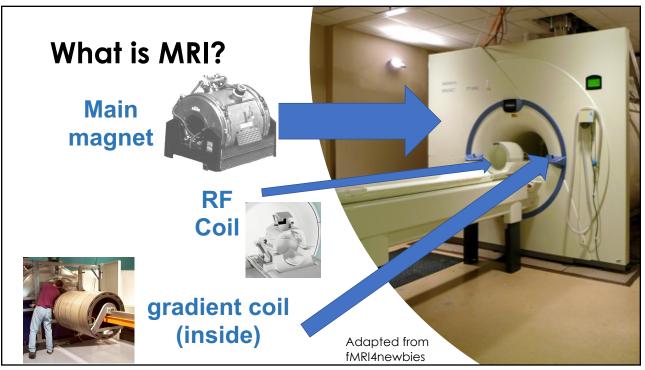
## **fMRI Basics**



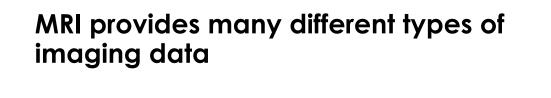
## Magnetic Resonance Imaging (MRI)

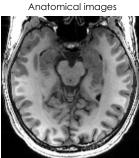
"...an amazing combination of advanced science and engineering, including the use of superconductivity, cryogenics, quantum physics, digital and computer technology..."

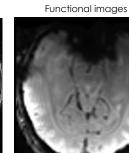
"Because of the diversity of sciences and technologies that gave birth to and continue to nurture MR, it is an <u>extremely</u> <u>hard subject to learn</u>. A lifetime is not enough to become an expert in every aspect." -MRI From Picture To Proton



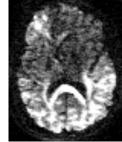












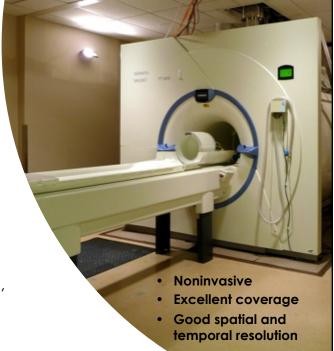
## What is MRI?

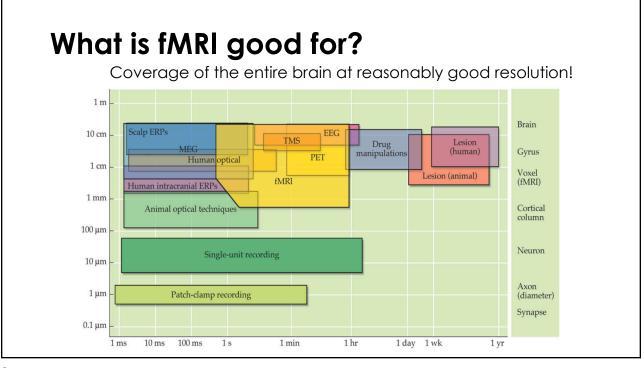
- Use strong magnetic field to magnetize protons in water
- Heads have lots of water and therefore lots of protons
- Use radio frequency (RF) to "perturb" magnetic spins (flip the protons)
- Once RF is turned off, protons start returning to their normal state
- Measure the RF energy as they're returning (e.g., at a time that optimizes tissue contrast)
- Convert RF energy into image of brain



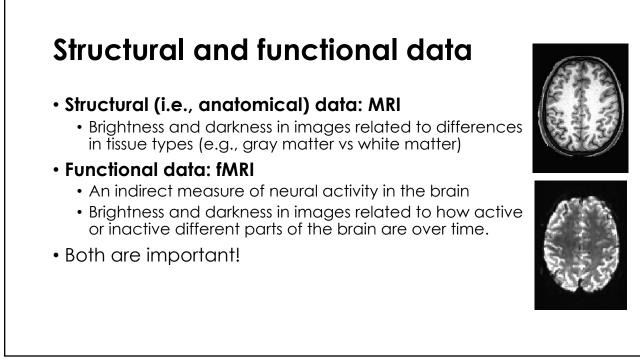
- Variations in blood oxygenation have effect on signal strength
- Blood oxygenation level dependent (BOLD) signal is indirectly coupled to neural activity
- Put subjects in the scanner and have them do (1) different sensory, cognitive, motor tasks and relate tasks to brain response, or (2) "nothing" (resting state) and analyze connectivity

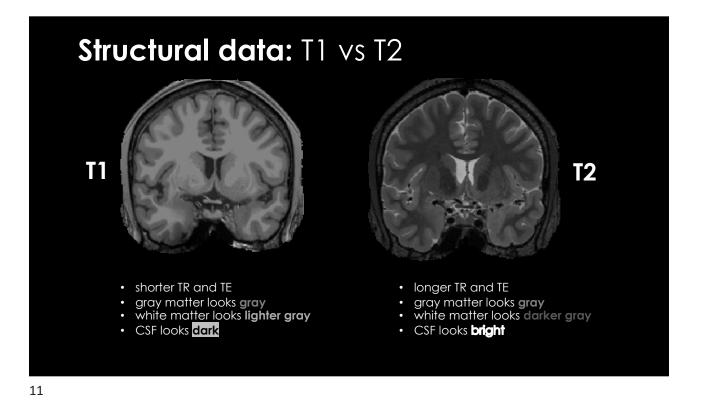


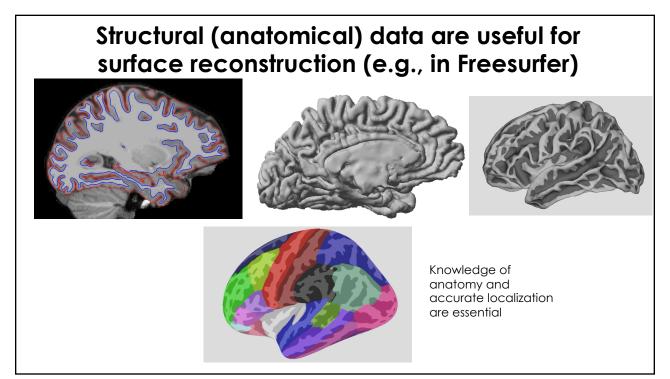


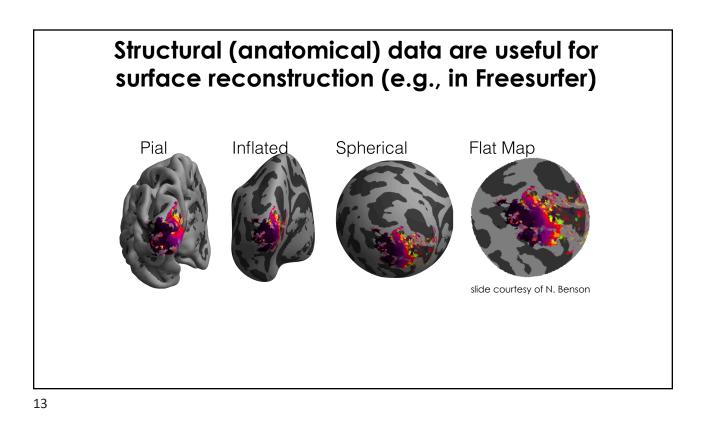




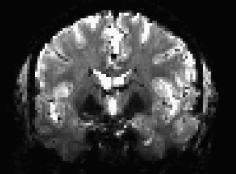




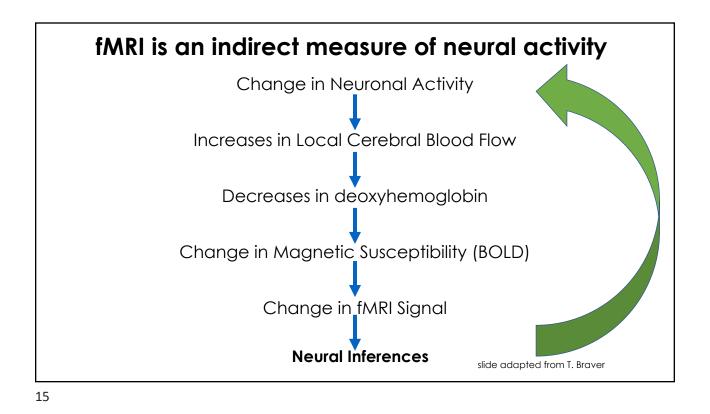


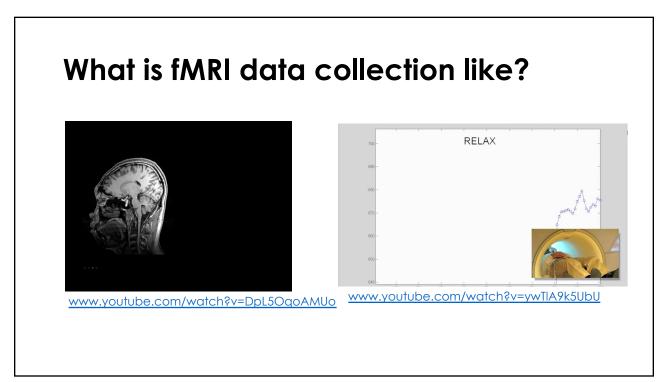


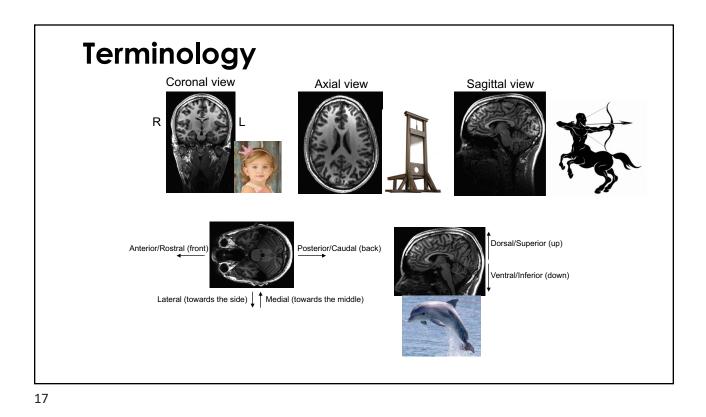
## Functional data: T2\* (mostly)

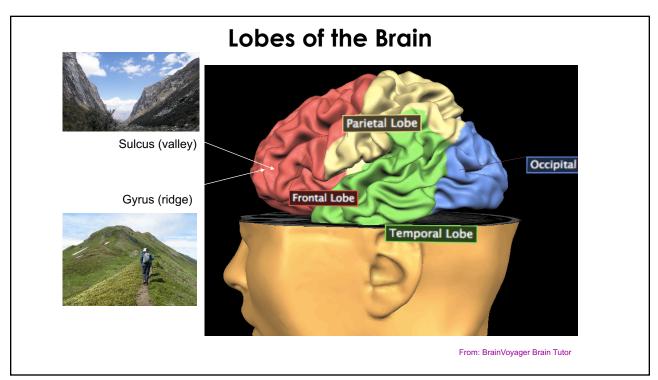


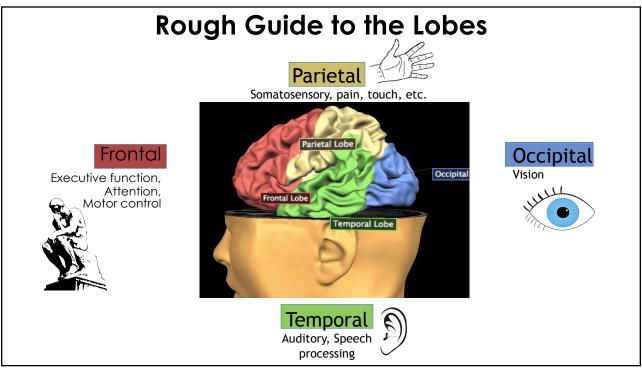
- Most commonly acquired using echo planar imaging (EPI) which is a fast imaging technique
- Measures rapid increases in blood flow to different brain areas
- The more oxygenated the hemoglobin, the brighter it is.
- In other words, more "active" areas are brighter and less "active" areas are darker
- Susceptible to distortion (so fieldmaps are acquired for distortion correction)





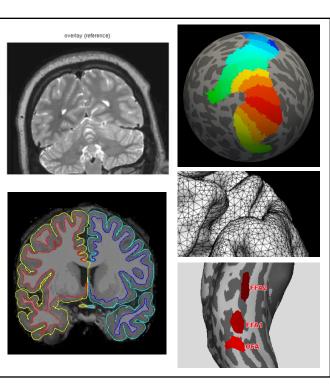






## Terminology

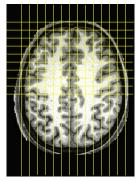
- Volumes: single images of the brain; consists of multiple slices; individual elements are called 'voxels'
- **Surfaces:** 3D reconstructions of the cortical sheet. Typically a 2D manifold, but note that the actual cortex has a variable thickness.
- **Coregistration/alignment:** The process of determining the spatial alignment of two images or volumes. Can be linear or nonlinear.
- Atlas: A labeling of different parts of the brain. Atlases are often used as approximate estimates of the organization of an individual subject.
- Parcellation: defining distinct partitions in the brain
- **Region of interest (ROI):** an anatomically or functionally-defined region of the brain, often used to summarize or describe a dataset
- **Resting-state:** fMRI data acquired during which no explicit task is being performed by the subject (i.e. fixate a cross and "rest").
- Diffusion: MRI sequences can be sensitive to the diffusion of water molecules; this is useful for revealing white-matter pathways in the brain

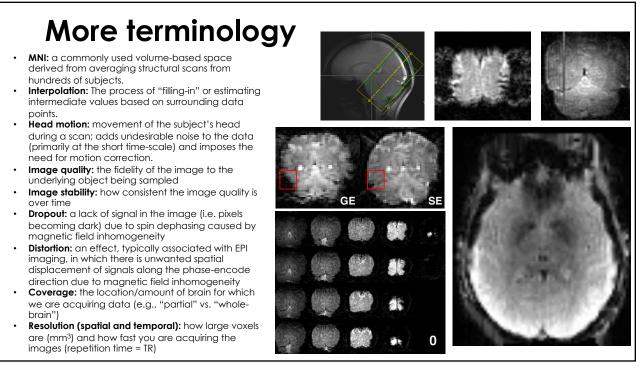


## Voxels



- A 3D pixel or "volumetric" pixel (often a cube).
- The brain image (i.e., brain "volume") is divided into voxels
- The **resolution** of the image is based on the size of the voxel
  - 1.8 mm<sup>3</sup> = 1.8 mm "isotropic"





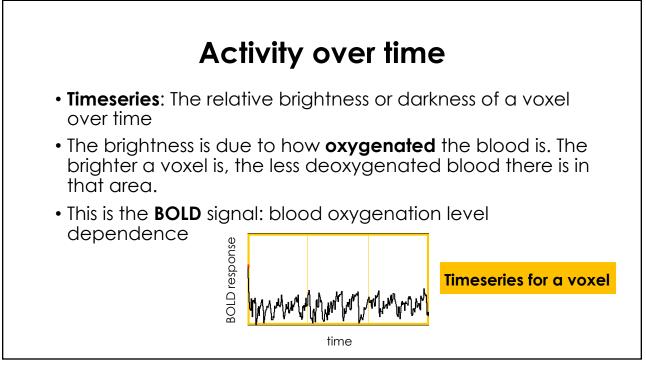
# Block and event-related experimental design

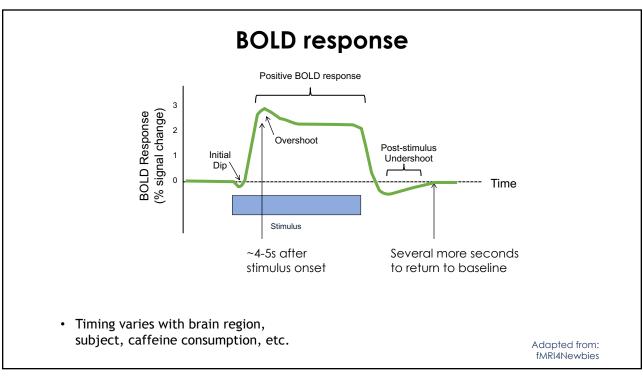
#### Block design

- Several successive trials of the same type = one block. Measuring long periods of activity.
  - Advantage: easier to implement and analyze and more robust for finding differences in response amplitudes

#### • Event-related design

- A single presentation or brief period of activity (usually up to a few seconds long) = one event.
  - Advantage: enables studying of certain phenomena that cannot be disentangled in block-design data
  - Disadvantage: generates weaker signals
- NSD uses a rapid event-related design. It is rapid because there is only 1 second between trials. Each trial ("event") is 3 seconds long.





## Data quality issues

#### Acquisition errors:

Black volumes, RF pulse failures, gradients refuse to run in the middle of a scan, Larmor frequency failed to converge, recon failure, local dark spots in image due to a few coil elements breaking (or transmit inhomogeneity problem)

#### Image quality problems:

Images don't look "right". This could be due to subject motion or a very poor shim. Could affect just a few volumes, entire runs, or entire sessions.

#### • Subject errors:

Subject drastically moves or coughs or sneezes or constantly wiggles

#### Known problems with fMRI:

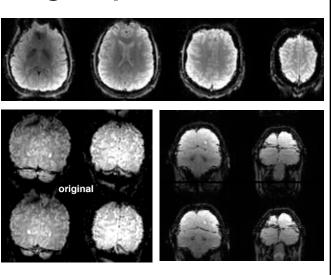
Head motion, dropout, EPI distortion, gradient nonlinearities, image inhomogeneity due to coil sensitivity profiles, measurement noise

#### • What's under your control:

Online data assessment, offline quality control assessment, pulse sequence design (all the parameters), training and being nice to your subjects, posthoc fixes for motion, distortion, and gradient nonlinearities, using analysis strategies to denoise the data

## Typical pre-processing steps

- Motion correction
- Distortion correction
- Slice time correction
- Spatial and temporal filtering
- Anatomical / subject registration
- Time-series denoising approaches



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## What is noise?

- Assuming that the experimental manipulations are known and correct (and the subject is compliant), anything in the timeseries data that does not conform to the model
- Also known as residuals.

#### In fMRI, noise is NOT independent:

- It's not independent in time (i.e. noise tends to be correlated over time)
- It's not independent in space (e.g. the subject might sneeze during a trial, global respiratory noise).

## Source of noise in fMRI

Many reasons that the signal will be variable across trials:

- 1. Subject motion (i.e., head motion)
- 2. Thermal noise (even a phantom image fluctuates)
- 3. Low-frequency drifts (e.g. due to heating)
- 4. Subject mental compliance (sleeping / eyes-closed)
- 5. Cognitive/behavioral variability across trials
- 6. Cardiac/respiratory-related fluctuations
- 7. Neural adaptation, neural noise
- 8. Imaging artifacts (e.g. distortion can change over time)
- 9. Noise due to incorrect model specification

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## What can noise be computed over?

- 1. Variability across trials (or runs)
- 2. Variability across experimental conditions
- 3. Variability across subjects

These are all different and tell you different types of information. Which ones you use depends on what you want to know.

