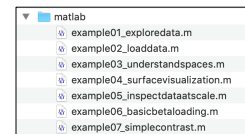


CODING ISSUES

1

How to manage code



- Important to organize and name your files carefully
- Develop a methodical workflow
 - For each figure you make, do you know the trace of all the code used to generate it?
- Consider creating a formal repository (e.g. github)
- How to organize code for different versions of an analysis?
 - One file (e.g. using an if- or switch-statement)?
(This can save lines of code but may grow unwieldy)
 - Two parallel independent files?
(This can streamline each file but may grow hard to manage)

2

What is good code?

- How many **comments** to put in?
(Depends on the intended consumer)
- How **flexible** should the code be?
(Depends on the intended reuse)
- How **efficient** should you make the code?
(Try to develop good coding habits and efficiency will come for free)
- How **reusable** should the code be?
(Will you be analyzing similar data in the future?)
- How **modular** should the code be?
(General-purpose operations should be made into functions)
- How **concise** should the code be?
(Hard to say; depends on the expertise of the intended consumer)
- How **readable** should the code be?
(Probably very)

3

Good programming practice

- Generally avoid hard-coding numbers and strings (e.g. filenames)
(But again, depends on the intended purpose of the script)
- Segregate into stages (load data vs. analysis vs. visualization)
 - This reduces lines of code to check
 - E.g., finalize and check the analysis BEFORE worrying about the prettiest way to visualize the results
- Initialize and pre-allocate variables
`betas = zeros(nvox, ntrial);`
- Use good function and variable names
- Practice safe programming (more on this later)

4

Hard design choices

• Choice 1: Function vs. scripts

- Functions implies reusability and permanence. Thus, exact correctness, very careful documentation, and (possibly) efficiency are important.
- Scripts can range from one-offs to production code. For exploration or development, it may be okay to write uncommented messy ugly code. Ugly code can always be polished later...

The importance of functions

- A function is a **promise** to your future self.
- Good function documentation is a skill. One must determine the **proper amount of detail**.
 - No one wants to see computer code in a scientific paper.
 - On the other hand, can you clearly and concisely state exactly what you did to your data?
- **Test** your functions. Bugs are painful. 🕷️

5

Hard design choices

• Choice 2: Quick-and-dirty vs. production

- In the case of quick-and-dirty exploratory analyses (especially when typing directly into the command line), it may be useful to save figures (e.g. take a quick screenshot)

6

Hard design choices

• Choice 3: Automated vs. manual

- Strong appeal to construct a self-contained and runnable script that does everything: load, compute, save, make figures
 - This way, you can quickly tweak the code and re-run with zero effort. 🏃
- However, sometimes manual intervention is necessary (e.g. GUIs) or desired (e.g. checking results before proceeding)

7

Safe programming



vs



- When coding, anything and everything can go wrong.
- To help prevent errors:
 - Structure code deliberately and cleanly
 - Perform checks (asserts and queries)

8

Safe programming



vs



• Asserts

- By using assert statements, after code runs successfully without crashing, you KNOW that it is correct (up to the extensiveness of your checks).
- You can assert all sorts of things:
 - that the number of files matched is correct
 - that a variable is in fact empty
 - that a matrix has specific dimensions
 - that the values in a matrix are all finite values (i.e. not NaN nor Inf nor -Inf)
 - that a variable is of the cell format
 - that the number of elements along a certain dimension matches some specific value

```
assert(isequal(size(data),[10 200]));
assert(length(files)==10);
assert(all(isfinite(data(:))));
assert(size(data,1)==numvoxels);
```

9

Safe programming



vs



• Queries

- Inspect contents of a variable (while code runs)
- Inspect dimensionality of a matrix (while code runs)
- Create a figure and save to disk (e.g. inspect data from every run/subject)
- Write text to a log file (e.g. which files were processed)

```
data(1)
size(data)
fprintf('%s',filename)
```

10

How do you know if code is correct?

- Strategies to help promote code correctness:
 - Use safe programming
 - Carefully eyeball your code (helpful only if you are proficient)
 - Break code into small problems so you can vet one piece of code at a time
 - Step through your code line by line (e.g. dbstep)
 - Test your code on example datasets with known outputs
 - Have someone look at your code (e.g. code review)
 - Have someone re-implement the analysis from scratch??